

or upon reaching of a predetermined credit balance in a credit balance counter disposed on the side of the control unit in the following a symbol combination is displayed with the symbol display device;

a'
controlling the course of the game with a control unit including a microcomputer and a pseudorandom number generator;

can
influencing the course of the game by an operational element disposed on the front side of the entertainment automat;

substituting a symbol by another randomly determined symbol;
renewing the symbols within a predetermined time window until a winning carrying symbol combination is reached; and
accumulating the obtained winning in a credit balance counter.

Sub 65P. (amended) A method for operating a coin operated
entertainment automat comprising
inserting payment into an automatic entertainment automat;
A2
activating a game time after receiving the payment by the automatic entertainment machine;
randomly drawing all cards;
determining if a game time has ended;
[displayinf] displaying the winning values in case the game